

**Bachelor of Arts in:  
3D Digital Design and Visual Effects**

**2022-2023 catalog**

					<b>OFFICE USE ONLY</b>	
		<b>Pre-req</b>	<b>Credits</b>	<b>Term</b>	<b>Grade</b>	<b>Approved Exceptions</b>
CMST101	Public Speaking		3			
<b>OR</b>						
CMST110						

		Pre-req	Credits	Term	Grade	Approved Exceptions
ARTM331	Digital Arts & Effects	ART 130 & ART 135 and pre-req or co-req of ART 140 or sophomore standing for non-art majors	3			
ARTM360	Robotic Art	Sophomore Standing	3			
ARTM394	Topics in New Media Art	Sophomore Standing	3			
EMB 326	Digital Compositing	EMB 210 or DFX 307	3			
JOU 440	Current Topics in Media Ethics	JOU 110, EMB 100, or Junior Standing	3			
DFX 294	Special Introductory Topics in Media Informatics	Instructor Consent	3			
DFX 307	3D Lighting and Texturing		3			
DFX 317	Virtual Sculpting for Digital Media		3			
DFX 320	Character Modeling		3			
DFX 330	Rigging and Animation		3			
DFX 360	Usability Testing for Digital Media	Junior Standing				